

SESSION ID: CRYPT-W01

# Hardware and Software Implementations: Post-Quantum Online/Offline Signatures

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# Outline

- Introduction
  - A refresher on Post-Quantum Cryptography
  - What is the Online/Offline paradigm
  - Why could this intersection work?
- Our Contributions
- Results

# Introduction

Why post-quantum cryptography matters

Many Voices.  
**One Community.**

A decorative graphic on the right side of the slide. It features a series of overlapping, teardrop-shaped petals in shades of blue, purple, green, and pink, arranged in a symmetrical, star-like pattern. To the left of this pattern is a horizontal line of many thin, vertical, light blue lines of varying heights, resembling a digital waveform or data stream.

# Why Post-Quantum Matters



## The Quantum Threat

Practical quantum computers are coming  
RSA & ECC vulnerable via Shor's algorithm



## NIST's PQC Efforts

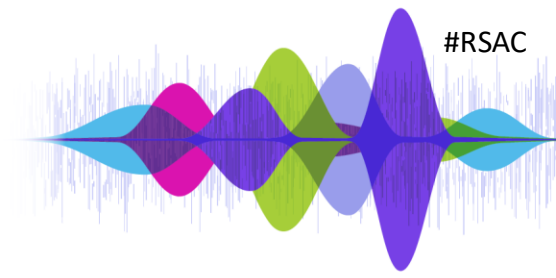
Standardizing quantum-secure cryptosystems.  
FIPS standards: ML-KEM, ML-DSA (Dilithium), SLH-DSA, & Falcon.



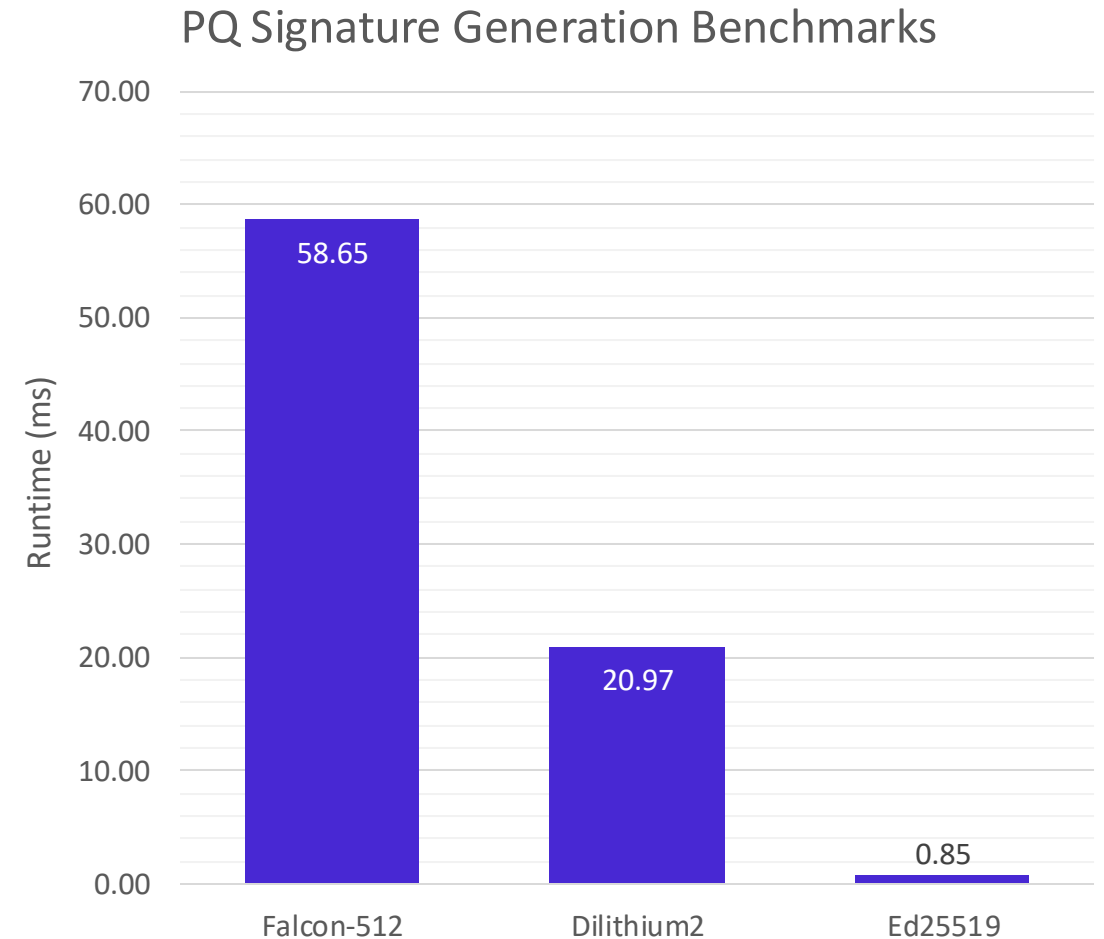
## PQC Signature Issues

High computational costs → Slower than classical signatures.  
Impacts smart cards, IoT, embedded devices.

# PQ Signature Embedded Performance



- Why This Matters
  - Ed25519 is fast (used today in SSH, TLS, etc.).
  - Falcon & Dilithium are much slower due to heavy math operations.
- **Impact:** Real-time applications struggle with PQC signatures.
- **Solution:** Online/Offline signatures
  - Precompute heavy operations “offline” to make signing faster.



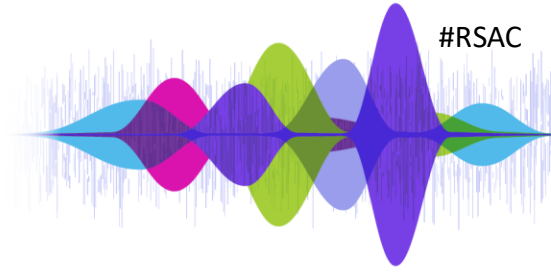
# Introduction




What are online/offline signatures?

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# What are online/offline signatures?



- Introduced by Even, Goldreich, & Micali (1989, 1996)
- Allows efficient signing on devices with limited computational power.
  -  Smart Cards – auth for ID cards, secure access, etc.
  -  POS (Point-of-Sale) Payment Systems – NFC & RFID-based contactless payments.
  -  Secure Transactions – Used in low-power devices where fast signing is required.

## On-Line/Off-Line Digital Signatures\*

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545 Technology Square, Cambridge, MA 02139, U.S.A.  
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Communicated by Gilles Brassard

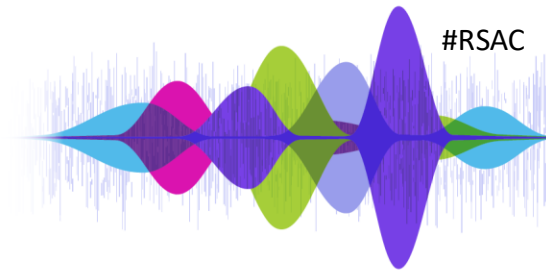
Received 19 August 1992 and revised 21 December 1994



**Abstract.** A new type of signature scheme is proposed. It consists of two phases. The first phase is performed off-line, before the message to be signed is even known. The second phase is performed on-line, once the message to be signed is known, and is supposed to be very fast. A method for constructing such on-line/off-line signature schemes is presented. The method uses one-time signature schemes, which are very fast, for the on-line signing. An ordinary signature scheme is used for the off-line stage.

In a practical implementation of our scheme, we use a variant of Rabin's signature scheme (based on factoring) and DES. In the on-line phase all we use is a moderate amount of DES computation and a single modular multiplication. We stress that the costly modular exponentiation operation is performed off-line. This implementation is ideally suited for electronic wallets or smart cards.

**Key words.** Digital signatures, Integer factorization, RSA, DES, One-time signature schemes, Error-correcting codes, Chosen message attack.

# What are online/offline signatures?



- Splits signing into two phases:
  - Offline Phase  → Precompute expensive operations before signing (e.g., modular exponentiation)
  - Online Phase  → Fast signing when needed using precomputed data

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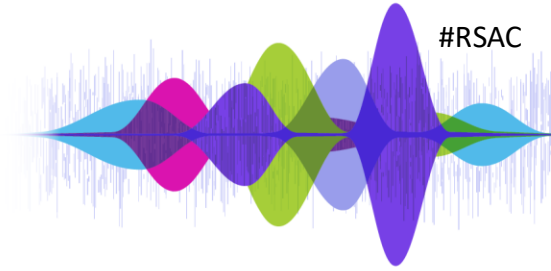
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# What are online/offline signatures?



- Offline precomputation phase 
  - Using a regular signature scheme, generates sign/verify long-term keys
  - Generates one-time sign/verify keys
  - Signs the one-time verify key with long term key
- Online Phase 
  - Quickly verifies the one-time key
  - Signs the message/challenge with the one-time key
  - Quickly verifies the one-time signature created
-  We are verifying twice, only works if 2\*verifications are much faster than one regular signing

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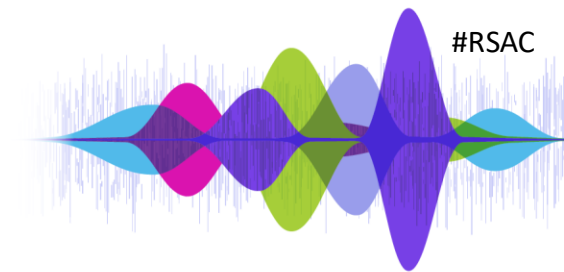
# Post-Quantum Online/Offline Signatures

## Why Falcon?

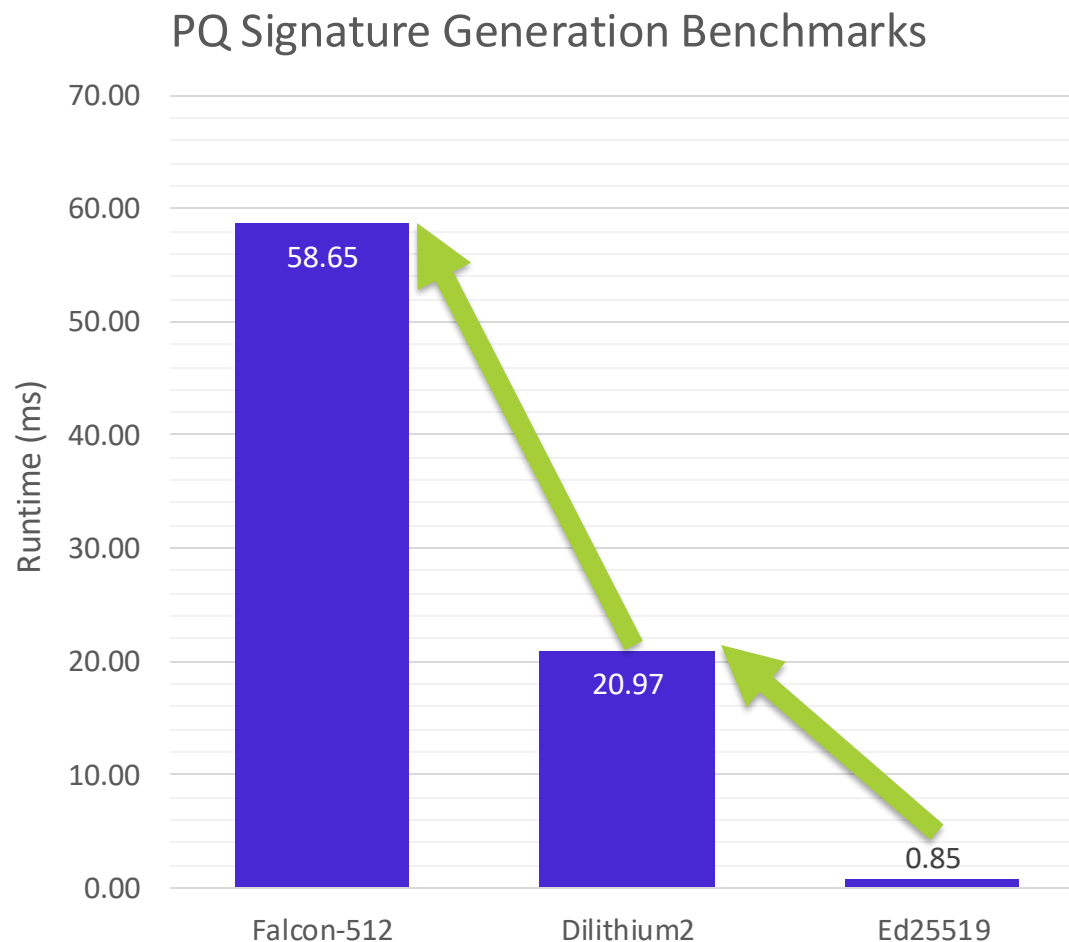
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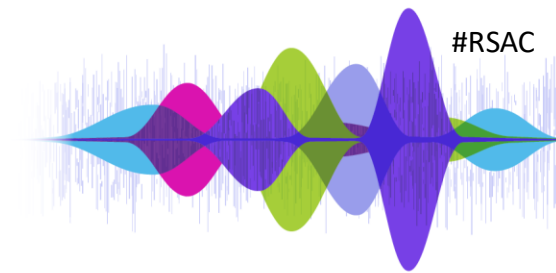
# Why Falcon?



- At this point you may be wondering why not Dilithium?
  - Dilithium is much faster than Falcon!
  - There's an order of magnitude between them!
  - Surely, it's a better choice for online/offline?



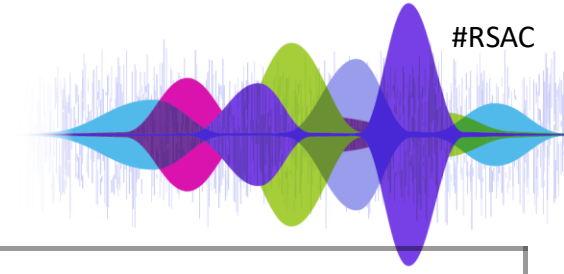
# Why Falcon?



- Falcon more suited to small devices:
  - Compact Signatures 📏 – Falcon is 3.5x smaller
  - Fast Verification ⚡ – Falcon verifies 3x faster
  - Falcon is also a NIST PQC standard
- Our goal:
  - Apply Online/Offline to Falcon's slower signing times!
  - Retain Falcon's advantages
  - Make POS etc. PQ and practical!



# Falcon: Under the Hood 🚗



Why is Falcon so expensive to sign?

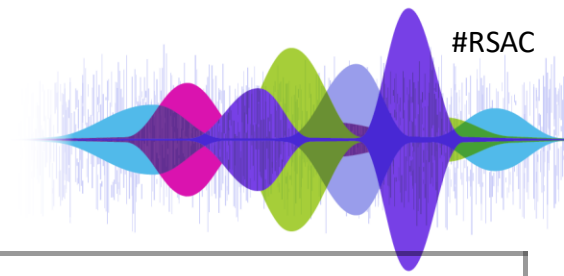
- Many FFT conversions of the secret key
  - Costs more than total Dilithium2 signing
  - And this happens twice!
- ffSampling – trapdoor Gaussian sampler
  - It's recursive, uses a lot of randomness, and is computationally expensive
- Falcon requires floating-point operations
  - And on small embedded devices with no FPU means costly emulation

```

Sign(sk,  $\mu$ ,  $\lfloor \beta^2 \rfloor$ )
   $r \leftarrow \{0, 1\}^{320}$ 
   $c \leftarrow \text{HashToPoint}(r || \mu, q, n)$ 
   $t \leftarrow (-\frac{1}{q} \text{FFT}(c) \odot \text{FFT}(F), -\frac{1}{q} \text{FFT}(c) \odot \text{FFT}(f))$ 
  do
    do
       $z \leftarrow \text{ffSampling}_n(t, T);$ 
       $s = (t - z) \odot \hat{B};$ 
      while  $\|s\|^2 > \lfloor \beta^2 \rfloor$ 
         $(s_0, s_1) \leftarrow \text{invFFT}(s)$ 
         $s \leftarrow \text{Compress}(s_1, 8 \cdot \text{sbytelen} - 328)$ 
      while  $s = \perp$ 
  return  $\sigma := (r, s)$ 
  
```

# Lazy Falcon

## Our Contributions



$\text{Sign}(sk, \mu, \lfloor \beta^2 \rfloor)$

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**Offline**



signing

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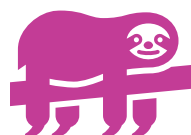


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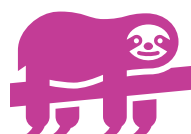


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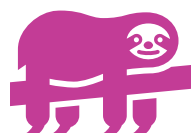


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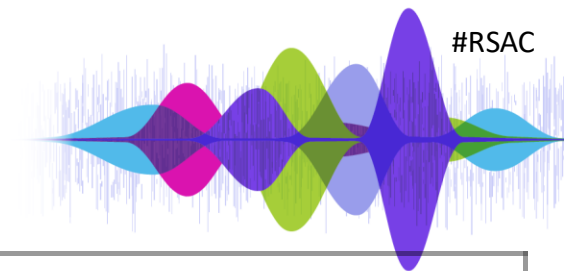
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Lazy Falcon “Few Times” Signatures

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PreSign(sk)

$B \leftarrow [g, -f; G, -F]$

$\hat{B} \leftarrow \text{FFT}(B)$

$u_0, u_1 \leftarrow \mathcal{D}_\sigma^2$

$c_{\text{pre}} \leftarrow \text{ComputeTarget}(h, u_0, u_1)$

**return**  $(\rho := u_0, u_1, c_{\text{pre}})$

ComputeTarget( $h, u_0, u_1$ )

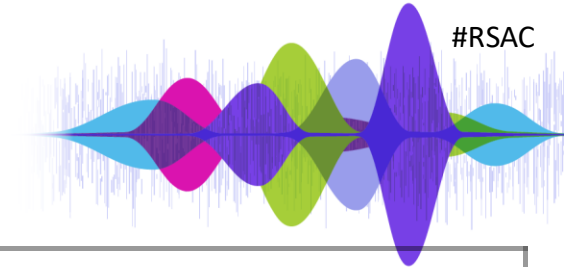
$\hat{u}_1 \leftarrow \text{NTT}(u_1)$

$\hat{t} \leftarrow h \odot \hat{u}_1$

$t \leftarrow \text{invNTT}(\hat{t}) + u_0$

**return**  $t$

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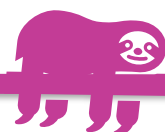
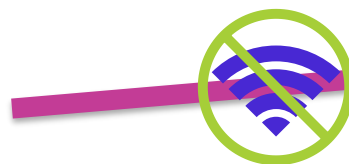
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Sign(sk, ρ, μ)

$r \leftarrow \{0, 1\}^{820}$

$c' \leftarrow \text{HashToPoint}(r || \mu, q, n)$

$c \leftarrow c' + c_{\text{pre}}$

$s'_0, s'_1 \leftarrow \text{SampPre}_{\mathcal{D}}(c, \hat{\mathbf{B}})$

$s_0 \leftarrow s'_0 - u_0, s_1 \leftarrow s'_1 - u_1$

$s \leftarrow \text{Compress}(s_1)$

return  $\sigma \coloneqq (r, s)$

SampPre<sub>D</sub>(c, B̂)

$\hat{c} \leftarrow \text{FFT}(c)$

//  $\hat{\mathbf{t}} = (\text{FFT}(c), \text{FFT}(0)) \cdot \hat{\mathbf{B}}^{-1}$

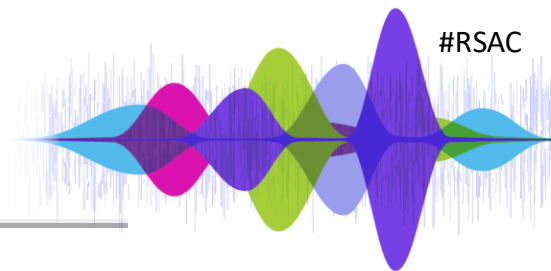
$\hat{\mathbf{t}} \leftarrow \left( -\frac{1}{q} \cdot \hat{c} \odot \text{FFT}(F), -\frac{1}{q} \cdot \hat{c} \odot \text{FFT}(f) \right)$

$\mathbf{t} \leftarrow \text{invFFT}(\hat{\mathbf{t}}); \mathbf{t} \leftarrow \text{round}(\mathbf{t}); \hat{\mathbf{t}} \leftarrow \text{FFT}(\mathbf{t})$

$\hat{\mathbf{s}} \leftarrow (\text{FFT}(c), \text{FFT}(0)) - \hat{\mathbf{t}} \odot \hat{\mathbf{B}}$

$\mathbf{s} \leftarrow \text{invFFT}(\hat{\mathbf{s}})$

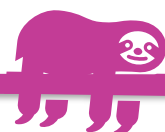
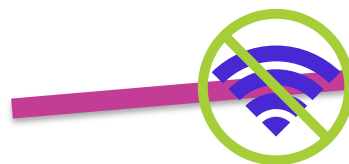
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  - Costs more than total Dilithium2 signing
  - And this happens twice!
- ffSampling – trapdoor Gaussian sampler
  - It's recursive, uses a lot of randomness, expensive



Sign(sk,  $\rho$ ,  $\mu$ )

$r \leftarrow \{0, 1\}^{820}$

$c' \leftarrow \text{HashToPoint}(r || \mu, q, n)$

$c \leftarrow c' + c_{\text{pre}}$

$s'_0, s'_1 \leftarrow \text{SampPre}_{\mathcal{D}}(c, \hat{\mathbf{B}})$

$s_0 \leftarrow s'_0 - u_0, s_1 \leftarrow s'_1 - u_1$

$s \leftarrow \text{Compress}(s_1)$

return  $\sigma \coloneqq (r, s)$

SampPre $_{\mathcal{D}}(c, \hat{\mathbf{B}})$

$\hat{c} \leftarrow \text{FFT}(c)$

//  $\hat{\mathbf{t}} = (\text{FFT}(c), \text{FFT}(0)) \cdot \hat{\mathbf{B}}^{-1}$

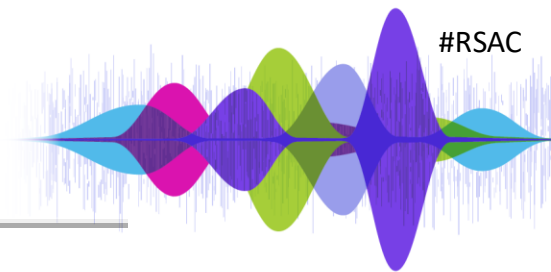
$\hat{\mathbf{t}} \leftarrow \left( -\frac{1}{q} \cdot \hat{c} \odot \text{FFT}(F), -\frac{1}{q} \cdot \hat{c} \odot \text{FFT}(f) \right)$

$\mathbf{t} \leftarrow \text{invFFT}(\hat{\mathbf{t}});$   $\mathbf{t} \leftarrow \text{round}(\mathbf{t});$   $\hat{\mathbf{t}} \leftarrow \text{FFT}(\mathbf{t})$

$\hat{\mathbf{s}} \leftarrow (\text{FFT}(c), \text{FFT}(0)) - \hat{\mathbf{t}} \odot \hat{\mathbf{B}}$

$\mathbf{s} \leftarrow \text{invFFT}(\hat{\mathbf{s}})$

return  $\mathbf{s}$

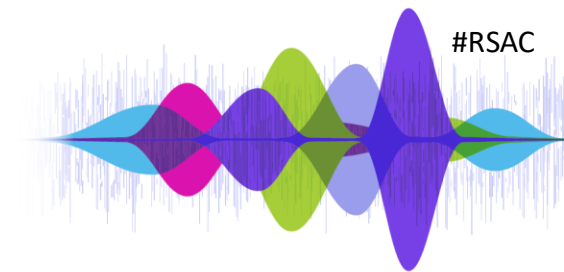


# Benchmarking Post-Quantum Signatures

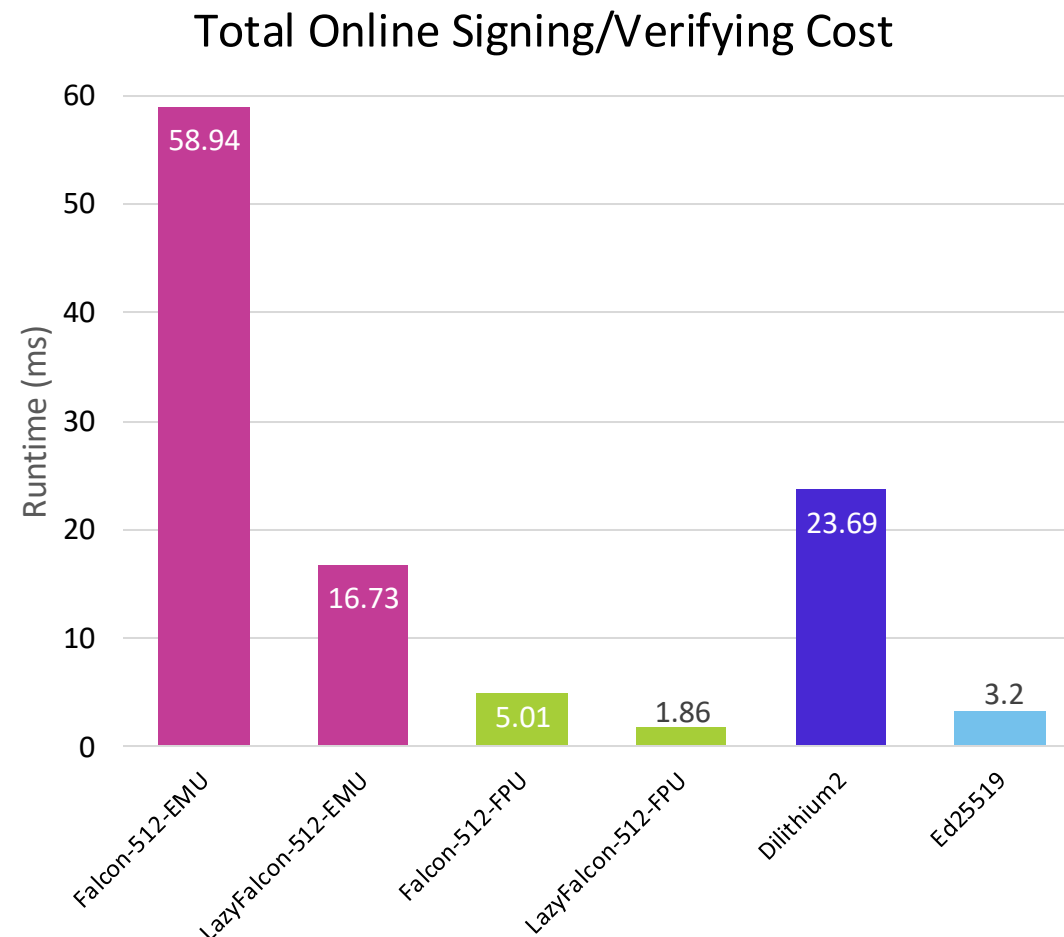
A decorative graphic at the bottom of the slide. On the left, a dense, light blue waveform resembling a signal or data stream extends across the width of the slide. On the right, a series of overlapping, teardrop-shaped or petal-like forms in various colors (light blue, purple, magenta, green, and yellow) are arranged in a horizontal sequence, creating a sense of movement and community.

Many Voices.  
**One Community.**

# Benchmarking PQ signatures



- **Pink** is Falcon emulated
  - Most realistic for small/embedded
  - Shows a ~4x saving
- **Green** is Falcon using native FPU
  - Roughly the same savings vs Falcon
  - Nearly 2x faster than Ed25519
- **Blue** is Dilithium2
  - Much slower verify ~3 ms
  - Lazy Falcon at least 1.5x faster and nearly 13x faster with FPU



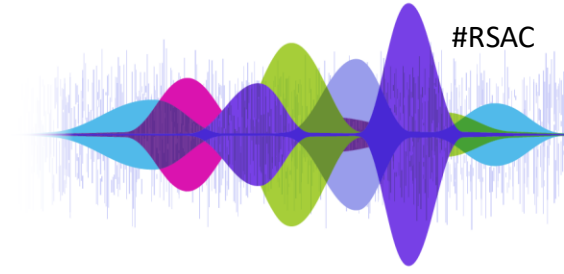
Benchmarked on Raspberry Pi 3B (ARM Cortex-A53), latest GCC

# Post-Quantum Online/Offline Signatures

Lazy Falcon “Few Times” Signatures: Pros and Cons

A decorative graphic on the right side of the slide. It features a series of overlapping, teardrop-shaped petals in shades of blue, purple, green, and pink, arranged in a symmetrical, star-like pattern. To the left of this pattern, a thin, light blue line graph resembling a signal waveform or a stylized 'M' extends across the width of the slide.

Many Voices.  
**One Community.**



# Pros and Cons of Lazy Falcon

- Pros
  - We can sign/verify faster than Ed25519
  - Lazy Falcon is compatible with Falcon
    - Same key generation, verification has one difference
  - You *kinda* get *some* side-channel protection “for free”
- Cons
  - Sig. cost is slightly bigger, but smaller than ML-DSA/Dilithium
  - “Few-times” signature is realistically at most 4 or 5 times



## Thank you

### More information:

- Martin R. Albrecht, Nicolas Gama, James Howe, and Anand K. Narayanan, 2025. *Post-Quantum Online/Offline Signatures*, [eprint.iacr.org/2025/117](https://eprint.iacr.org/2025/117)
- Reference code: <https://github.com/jameshoweee/online-offline-sigs>