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A Brief Introduction to Lattice-Based Cryptography in Hardware

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Content



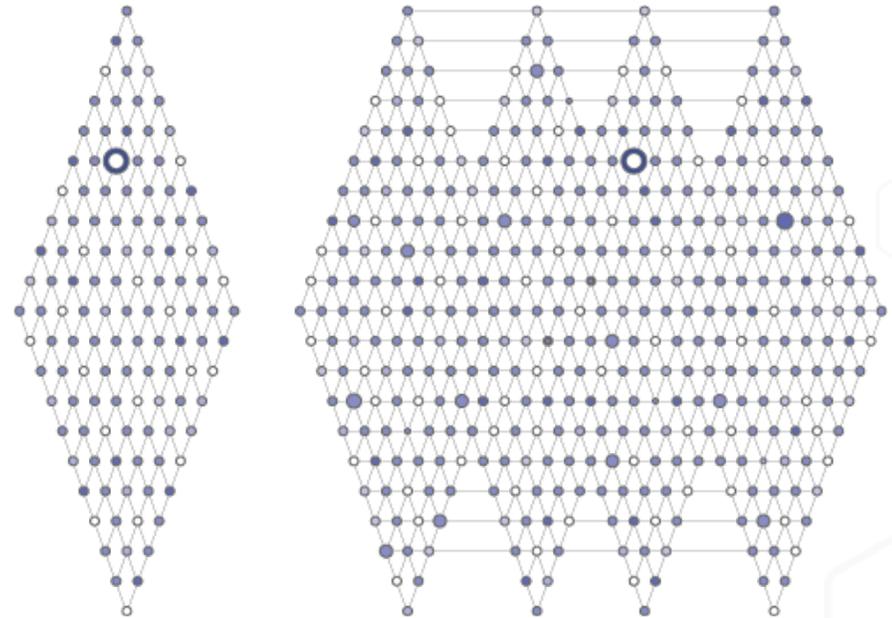
- Why is lattice-based cryptography hard?
 - Operations / components / sizes required.
- What's changed within candidates?
 - M-LWE and LWR.
- Designs pre-/post-standardisation announcement.
 - Specifically, some lattice-based signature and KEM hardware designs.
- Other / miscellaneous.

Please interrupt me with questions, comments, or (more likely) errors.

Why Lattices?



- Mathematics easier to understand (vs e.g. ECC).
- Operations require simple multiplication, addition, modular reduction.
- Simple parameter selection / scalable to fit security needs.
- Average-case to worst-case hardness.
- Offers KEM, signatures, FHE, IBE, etc.
- Highest candidate numbers submitted to NIST.
- No major security issues in 30+ years.
- Already used by Google, strongSwan VPN, etc.
- Efficient KeyGen, Encrypt/Sign, Decrypt/Verify.
- Relatively small keys, ciphertexts, and signatures.



Learning With Errors



- There is a secret vector $s \leftarrow \mathbb{Z}_q^n$.
- An oracle (who knows s) generates a uniform matrix A and noise vector e distributed normally with standard deviation αq .
- The oracle outputs: A and $b = A \times s + e \text{ mod } q$.
- The distribution of A is uniformly random, b is pseudo-random.
- Can you find s , given access to (A, b) ?
- Can you distinguish (A, b) from a uniformly random (A, b') ?

Ideal and Module Lattices



- Standard lattices deal with matrices / vectors.
- Adding additional structure, one can deal with *ideal* or *module* lattices.
- Thus, (cyclic) matrices can be replaced with polynomials.
- Efficiencies are then gained using polynomial multiplication (e.g. NTT) over the ring $R_q = \mathbb{Z}_q[x]/(x^n + 1)$ for $q = 1 \pmod{2n}$.
- Multiplication complexity reduces from $O(n^2)$ to $O(n \log(n))$.

Classification of Lattices (Simplified)



- Lattice-based cryptographic schemes generally fall under three classes:

LWE \leftrightarrow Module-LWE \leftrightarrow Ring-LWE

- Added structures hinder security:

LWE $\geq^{\text{sec.}}$ Module-LWE $\geq^{\text{sec.}}$ Ring-LWE

- However, it can also enhance performance:

LWE $\leq^{\text{per.}}$ Module-LWE $\leq^{\text{per.}}$ Ring-LWE

Modules: Multiplication



- NTTs typically aren't generic; require ad-hoc designs.
- Research done investigating high-performance vs. low-cost designs.
- Some candidates specify NTTs explicitly, i.e. NewHope.
- NTTs get modular reduction for free, but restrict parameters (e.g. requiring a prime modulus).
- Matrix / schoolbook / Karatsuba multiplication more generic.
- General multiplication has more liberal parameter selection, but requires modular reduction.
- Sparse multiplication is used often in signature schemes and LWR, using binary or ternary values, which can simply use shift-and-adds.

Modules: Multiplication



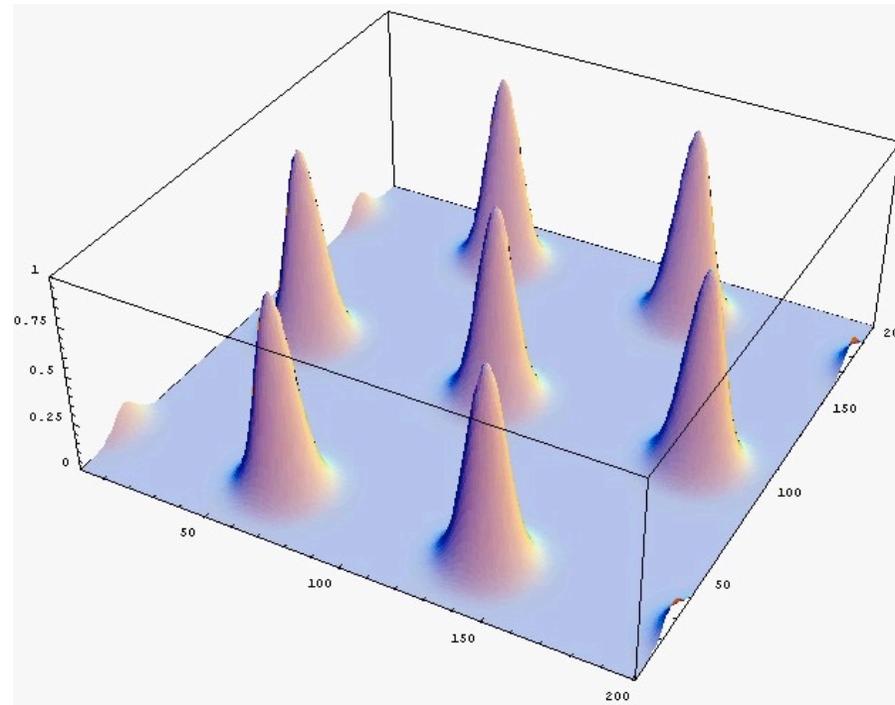
- Typically require $\ll 32$ -bit integer multiplication (no floating points) most actually < 16 bits.
- Thus, DSPs are ideal for MAC (or just multiply) operations.
- BRAMs typically used for key / input / output storage.
- Inputs drawn from memory, PRNG, and/or error sampler.
- Most candidates provide constant-time multiplication.

Modules: Error Samplers



- Error adds noise to computations on secret data; computationally hard.

$$\text{For } \mathbf{B} = \mathbf{A} * \mathbf{S} + \mathbf{E}$$

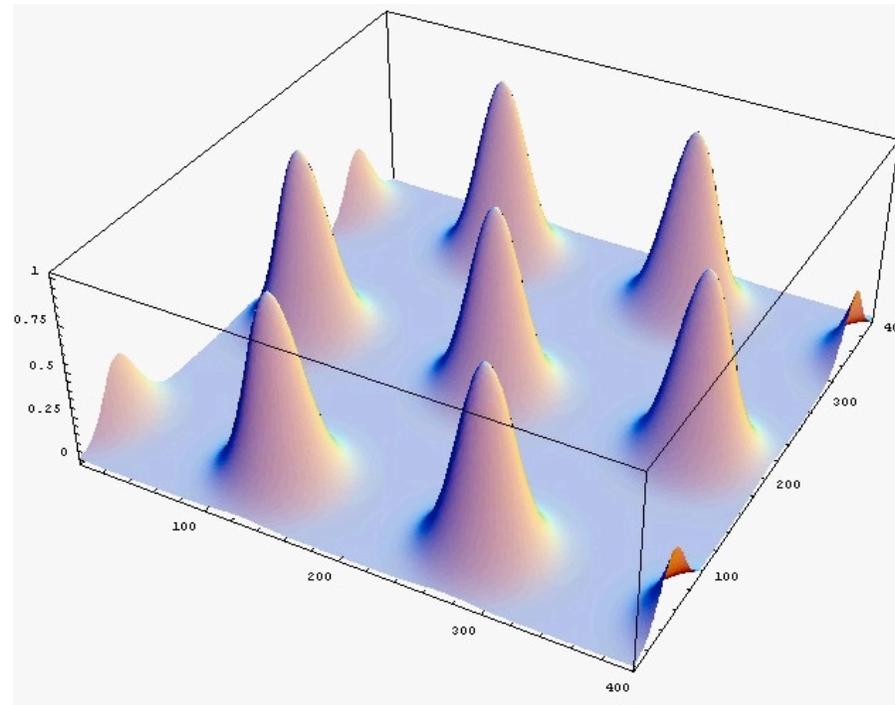


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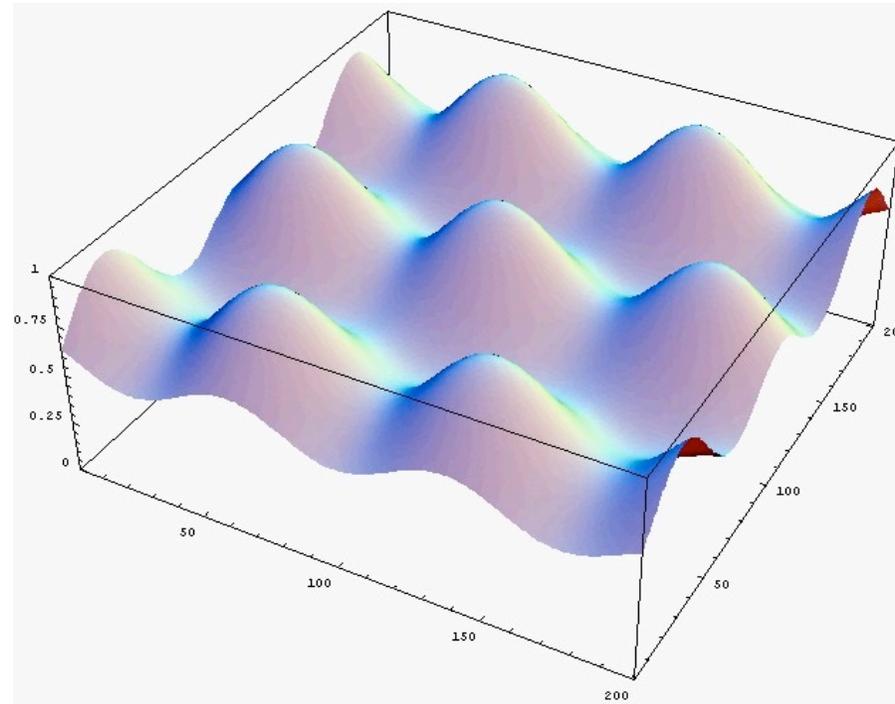


Modules: Error Samplers



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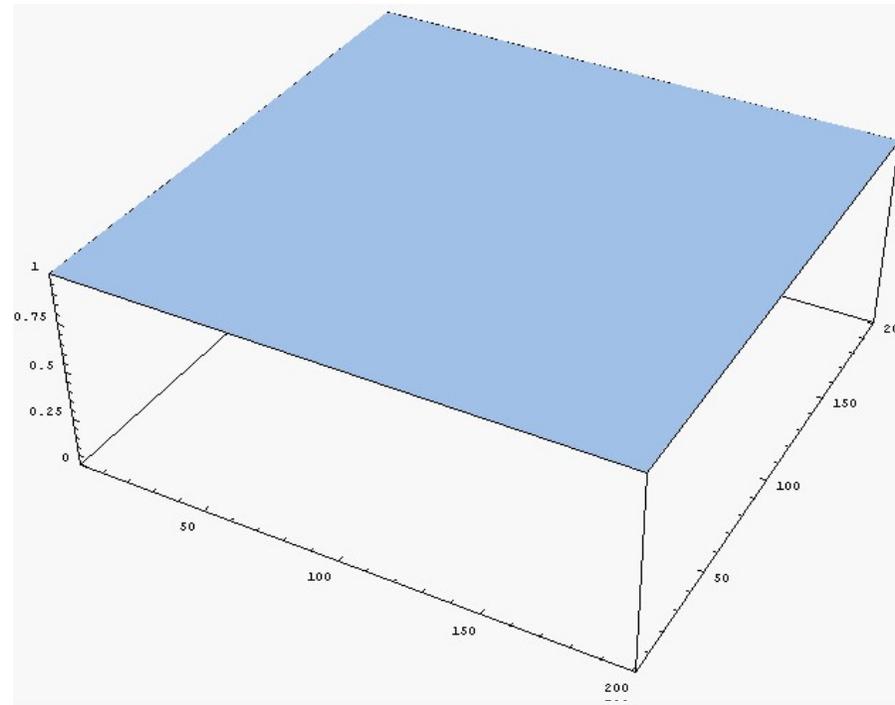


Modules: Error Samplers



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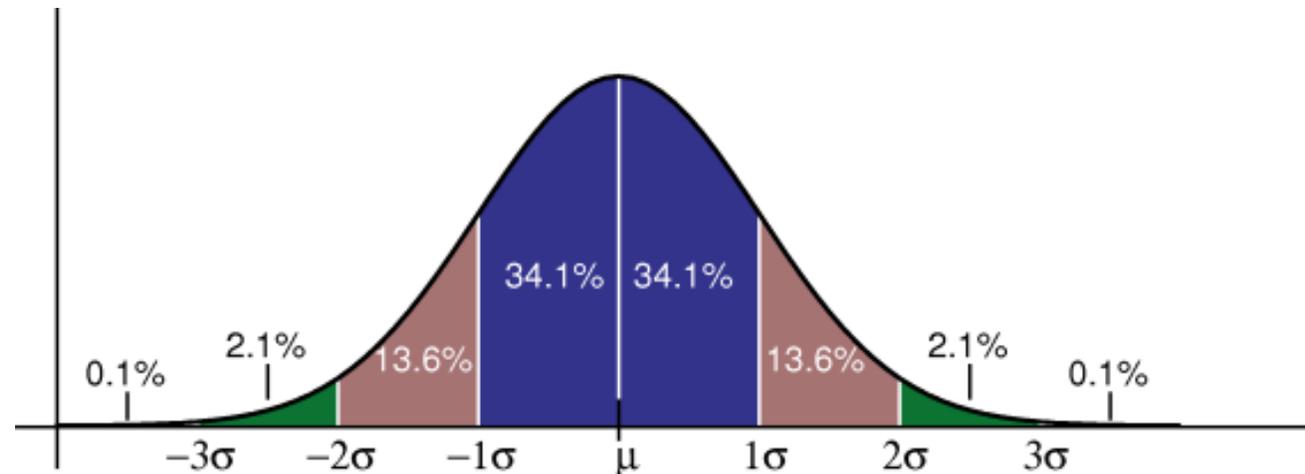
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Modules: Error Samplers



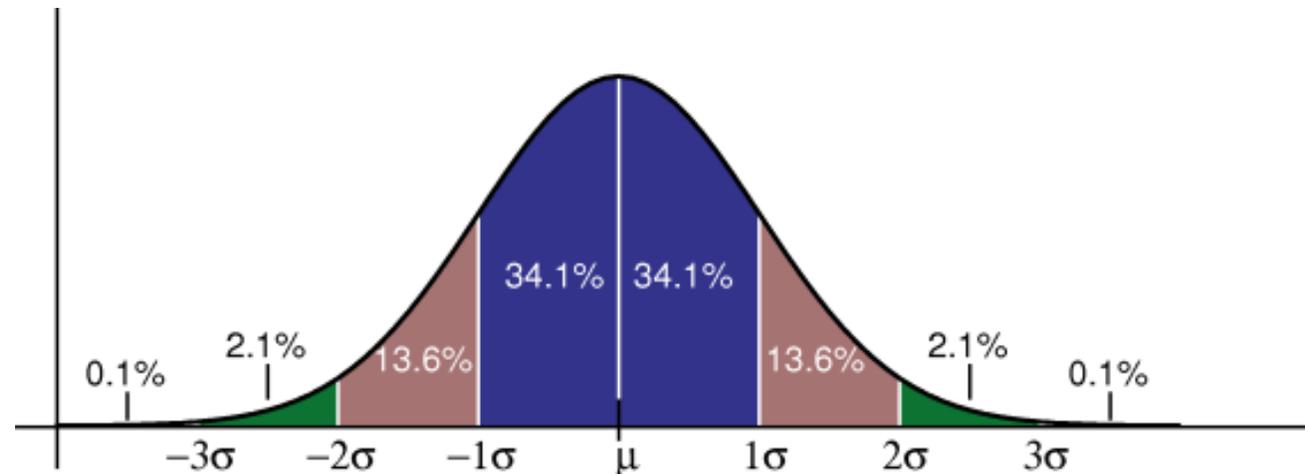
- Error adds noise to computations on secret data; computationally hard.
- Error sampled from Gaussian-like or Binomial distribution.
- Look-up table methods: CDT sampler.
- Arithmetic-based methods: discrete Ziggurat sampler.
- Hybrid table / arithmetic methods: Bernoulli and Knuth-Yao samplers.
- Standard deviations depend on cryptographic schemes and parameters:



Modules: Error Samplers



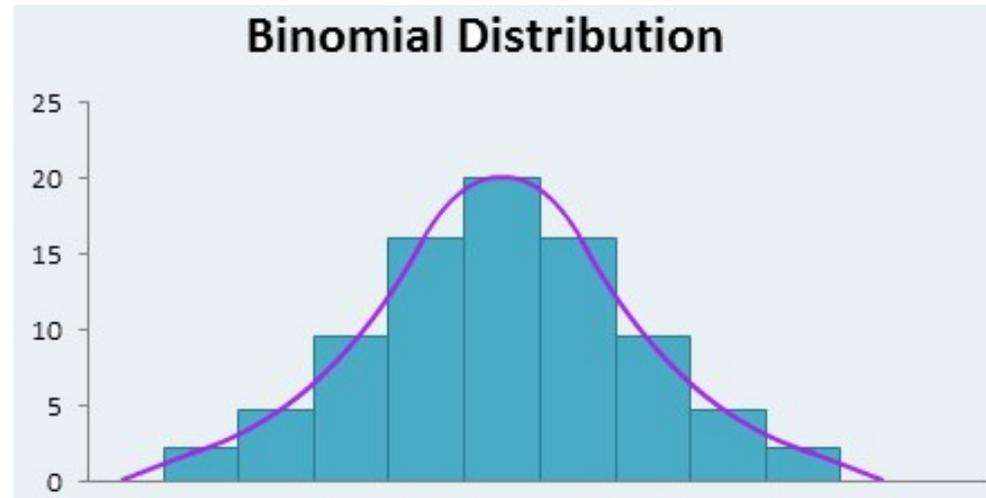
- Error samplers linked to computational hardness, thus a side-channel target.
- Important to ensure independent-time design (e.g. constant time).
- Some recent research considers masked and fault attack protection for these modules.
- One can use Gaussian convolutions to make larger parameters efficient, e.g. for signature schemes.



Modules: Error Sampling



- Alternatively, some schemes (NewHope, Kyber) use Binomial sampling.
- One simply subtracts the Hamming weight of two uniform bit vectors.
- LWR schemes instead use 'rounding' instead of error addition.
- Dilithium (and maybe others?) uses uniform random noise.



Module Lattices



- (Ring-)LWE deals with vectors/polynomials in R_q^1 , for example $\mathbf{A} * \mathbf{S} + \mathbf{E}$.
- Module-LWE deals with polynomials in R_q^k , for example $k = 3$ in Kyber.
- Higher security parameters increase k , instead of n .
- Thus, virtually no re-implementation for changing security levels.
- “One way to informally view the MLWE problem is to take the RLWE problem and replace the single ring elements (\mathbf{A} and \mathbf{s}) with module elements over the same ring. Using this intuition, RLWE can be seen as MLWE with module rank $k = 1$.”

$$\left[\begin{array}{c|c} A_1(x) \in R_q & A_2(x) \in R_q \\ \hline A_3(x) \in R_q & A_4(x) \in R_q \end{array} \right] \times \left[\begin{array}{c} S_1(x) \in R_q \\ \hline S_2(x) \in R_q \end{array} \right] + \left[\begin{array}{c} E_1(x) \in R_q \\ \hline E_2(x) \in R_q \end{array} \right]$$

Learning With Rounding



- SABER uses module-LWR problem.
- Polynomials are always of $n = 256$ coefficients.
- Flexibility: matrix dimensions (k) is parameterizable.
- 2-by-2 for 115-bit post-quantum security



- 3-by-3 for 180-bit post-quantum security



- 4-by-4 for 245-bit post-quantum security



Differences in LWE and LWR

- SABER uses module-LWR problem.

$$\left[\frac{p}{q} \text{ Uniform in } [0, q-1] \right] \quad \text{where } p < q$$

- Rounds a product $p = a * s$ to the nearest integer.

Prime q introduces rounding bias



- Cannot use prime q ☹️
- Hence, no NTT-based fast polynomial multiplication

→ Thus, one needs to use generic polynomial multiplication algorithm.

Generic Polynomial Multiplication



- SABER uses hybrid of Toom-Cook, Karatsuba, and schoolbook multiplication.
- Generic techniques (Toom-3, Toom-4, Karatsuba) can be applied to SABER, NTRU-HRSS, and NTRUEncrypt.
- NTRU Prime also uses non-NTT multiplication.
- Round5 only requires LHW shift-and-add multiplication.
- Generic hardware techniques have been researched for Ring-TESLA.

Lattice-based Signatures in Hardware

A hardware design of Ring-TESLA

Generic Polynomial Multiplication



- qTESLA is (somewhat) based upon the signature scheme; Ring-TESLA.

KeyGen(a_1, a_2):

Discrete Gaussian polynomials: $s, e_1, e_2 \leftarrow D_\sigma^n$, $t_1 \equiv a_1 s + e_1 \pmod q$, $t_2 \equiv a_2 + e_2 \pmod q$

Secret-Key: (s, e_1, e_2) // Public-Key: (t_1, t_2) .

Sign($\mu; a_1, a_2, s, e_1, e_2$):

Uniform polynomial: $y \leftarrow \mathbb{Z}_q[x]/(x^n + 1)$

- $v_1 \equiv a_1 y \pmod q$, $v_2 \equiv a_2 y \pmod q$

Compute the hash function:

- $c = H(v_1 || v_2, \mu)$

Compute signature/rejections:

- $z \equiv y + sc \leftarrow$ signature
- $w_1 \equiv v_1 + e_1 c \pmod q$
- $w_2 \equiv v_2 + e_2 c \pmod q$

Verify($\mu; z, c; a_1, a_2, t_1, t_2$):

Compute hash inputs:

- $w'_1 \equiv a_1 z + t_1 c \pmod q$
- $w'_2 \equiv a_2 z + t_2 c \pmod q$

Compute the hash function:

- $c'' = H(w'_1 || w'_2, \mu)$

Accept/reject signature:

- If $c' = c''$

128-bit security parameters:

$n = 512$,
 $q = 51750913$,
 $\sigma = 52$.

Signature is 11.9 kb,
public-key is 26 kb,
and secret-key is 13.7 kb.

1) Sedat Akleylek, Nina Bindel, Johannes A. Buchmann, Juliane Krämer, and Giorgia Azzurra Marson. An efficient lattice-based signature scheme with provably secure instantiation. In AFRICACRYPT, pages 44–60, 2016.
2) Howe, J., Rafferty, C., Khalid, A. and O'Neill, M., 2017. Compact and provably secure lattice-based signatures in hardware. In 2017 IEEE International Symposium on Circuits and Systems (ISCAS) (pp. 1-4). IEEE.

Ring-TESLA in Hardware



Algorithm 1 Ring-TESLA Sign

procedure SIGN(μ , \mathbf{a}_1 , \mathbf{a}_2 , s , \mathbf{e}_1 , \mathbf{e}_2)

$\mathbf{y} \stackrel{\$}{\leftarrow} \mathcal{R}_{q,[B]}$

$\mathbf{v}_1 \equiv \mathbf{a}_1 \mathbf{y} \pmod{q}$

$\mathbf{v}_2 \equiv \mathbf{a}_2 \mathbf{y} \pmod{q}$

$c = H([\mathbf{v}_1]_{d,q}, [\mathbf{v}_2]_{d,q}, \mu)$

$\mathbf{c} = F(c)$

$\mathbf{z} \leftarrow \mathbf{y} + s\mathbf{c}$

$\mathbf{w}_1 \equiv \mathbf{v}_1 - \mathbf{e}_1 \mathbf{c} \pmod{q}$

$\mathbf{w}_2 \equiv \mathbf{v}_2 - \mathbf{e}_2 \mathbf{c} \pmod{q}$

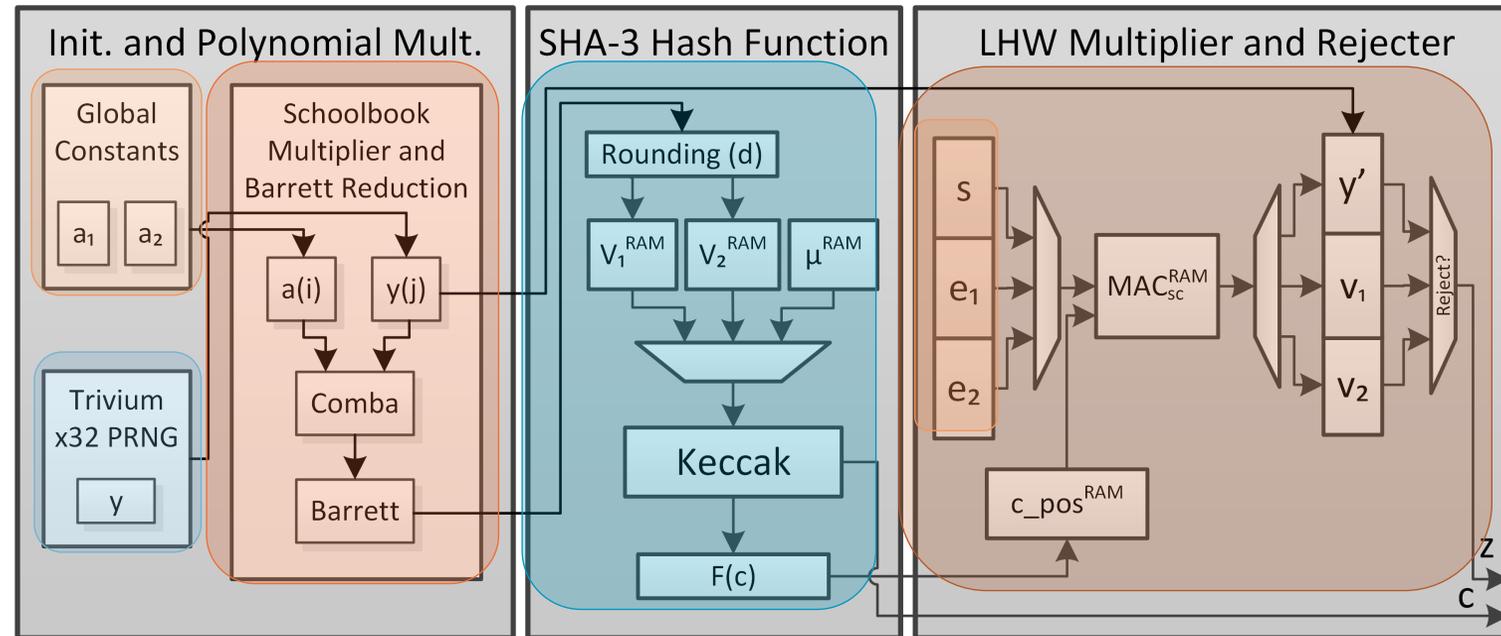
if $[\mathbf{w}_1]_{2^d}, [\mathbf{w}_2]_{2^d} \notin \mathcal{R}_{2^d-L}$
or $\mathbf{z} \notin \mathcal{R}_{B-U}$ **then**

Restart

end if

return (\mathbf{z}, c)

end procedure



Finite-State Machine of Ring-TESLA



Algorithm 1 Ring-TESLA Sign

procedure SIGN(μ , \mathbf{a}_1 , \mathbf{a}_2 , \mathbf{s} , \mathbf{e})

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$$c = H([\mathbf{v}_1]_{d,q}, [\mathbf{v}_2]_{d,q}, \mu)$$

$$\mathbf{c} = F(c)$$

$$\mathbf{z} \leftarrow \mathbf{y} + \mathbf{s}c$$

$$\mathbf{w}_1 \equiv \mathbf{v}_1 - \mathbf{e}_1 \mathbf{c} \pmod{q}$$

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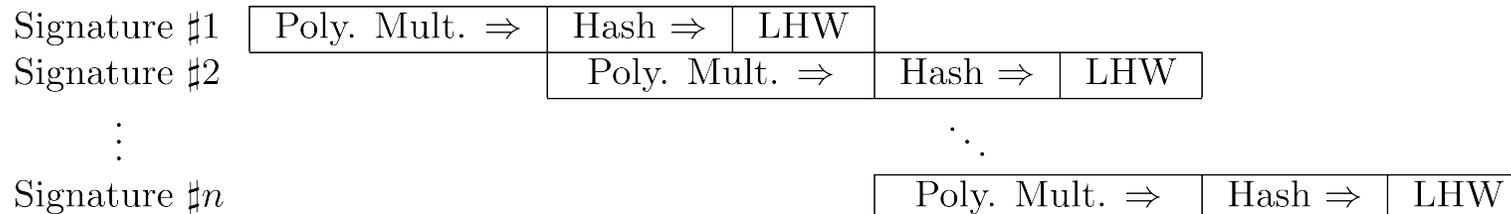
$$\mathbf{c} = F(c)$$

$$\mathbf{z} \leftarrow \mathbf{y} + \mathbf{s}\mathbf{c}$$

$$\mathbf{w}_1 \equiv \mathbf{v}_1 - \mathbf{e}_1 \mathbf{c} \pmod{q}$$

$$\mathbf{w}_2 \equiv \mathbf{v}_2 - \mathbf{e}_2 \mathbf{c} \pmod{q}$$

- Pipeline created for pre-hash computations.
- After pre-hash polynomial multiplication;
 - \mathbf{y} is copied to another register for \mathbf{z} .
 - \mathbf{y} is generated for next signature in parallel.
- Hash, LHW calculations of $\mathbf{z}, \mathbf{w}_1,$ and $\mathbf{w}_2,$ and rejections then outside the critical path.
- Sign/Verify critical path thus pre-hash phase.



Ring-TESLA Hardware Results



- Ring-TESLA, ideal lattice-based signatures on a Spartan 6 – LX25.
- Smaller than other lattice-based signature designs, suffers in throughput.
- Significantly smaller and faster in comparison to RSA and ECDSA.
- Further work generated hardware friendly parameters.

	Operation, Configuration	Security	Device	LUT/FF/SLICE	BRAM/DSP	MHz	Cycles	Ops/sec
1	Ring-TESLA (Sign, SB-I)	128-bits	S6 LX25	4447/3345/1257	3/6	190	1835540	104
2	Ring-TESLA (Sign, SB-II)	128-bits	S6 LX25	4828/3790/1513	4/8	196	917771	214
4	Ring-TESLA (Sign, SB-IV)	128-bits	S6 LX25	5071/3851/1503	4/12	187	458891	408
8	Ring-TESLA-(Sign, SB-VIII)	128-bits	S6 LX25	6848/5457/2254	4/20	180	229446	785
1	Ring-TESLA (Verify, SB-I)	128-bits	S6 LX25	3714/3023/1172	3/6	188	1835540	102
2	Ring-TESLA (Verify, SB-II)	128-bits	S6 LX25	3917/3253/1238	3/8	194	917771	212
4	Ring-TESLA (Verify, SB-IV)	128-bits	S6 LX25	4793/3939/1551	3/12	186	458891	406
8	Ring-TESLA (Verify, SB-VIII)	128-bits	S6 LX25	6473/5582/2103	3/20	178	229446	776
	GLP (Sign, Schoolbook x3)	80-bits	S6 LX16	7465/8993/2273	30/28	162	-	931
	GLP (Verify, Schoolbook x3)	80-bits	S6 LX16	6225/6663/2263	15/8	158	-	998
	BLISS (Sign, NTT)	128-bits	S6 LX25	7193/6420/2291	6/5	139	15864	8761
	BLISS (Verify NTT)	128-bits	S6 LX25	5065/4312/1687	4/3	166	16346	17101
	RSA (Sign)	103-bits	V5 LX30	3237 slices	7/17	200	-	89
	ECDSA (Sign)	128-bits	V5 LX110	32299 LUT/FF pairs	10/37	139	-	-
	ECDSA (Verify)	128-bits	V5 LX110	32299 LUT/FF pairs	10/37	110	-	-

Frodo: Take off the Ring!

Practical post-quantum key exchange and key encapsulation from LWE.



Frodo: Why Should We Take off the Ring?



The design philosophy of FrodoKEM combines:

- Conservative yet practical post-quantum constructions.
- Security derived from cautious parameterizations of the well-studied learning with errors problem.
- Thus, close connections to conjectured-hard problems on generic, “algebraically unstructured” lattices.
- Parameter selection is far less constrained than vs ideal lattice schemes.
- FrodoKEM multiplication can also be generic.

Frodo: Why Should We Take off the Ring?



These qualities are appealing for practitioners;

- Probably the most secure lattice-based candidate.
 - Many IoT use cases require long-term, efficient cryptography.
- Frodo is ideal for long-term security and constrained platforms.
 - Suitable for use cases such as satellite communications and V2X.
- Frodo is extremely versatile and theoretically sound.
- However, it has less implementations than ideal lattice schemes.
 - And how do we manage the larger keys and no NTT...

Frodo: Why Should We Take off the Ring?



- Simple design:
 - Free modular arithmetic ($q = 2^{16}$).
 - Simple Gaussian sampling.
 - Parallelisable matrix-vector operations.
 - Key encapsulation without reconciliation.
 - Simple code, no complex use of NTT.
- CCA-secure with negligible error rate.
- Flexible, fine-grained choice of parameters.
- Dynamically generated A to defend against all-for-the-price-of-one attacks (AES and cSHAKE variants).

Frodo: Why Should We Take off the Ring?



- Round 2 changes add high-security parameters and use of SHAKE.
- Main operations are of the form from before:

$$B = S' * A + E \text{ mod } q$$

- S' is a matrix with dimensions 8-by-640 (or 8-by-976).
- A is a matrix with dimensions 640-by-640 (or 976-by-976).
- Thus, we design a LWE vector-matrix multiplication core, and repeat.
- DSPs are ideal; Artix-7 FPGAs have 48-bit MAC operations.
- q is always a power-of-two, thus modular reduction is free!
- Uniform and “Gaussian” error generation.
- Random oracles via cSHAKE for CCA security.

FrodoKEM in Hardware



“A massive design challenge was to balance **memory utilisation**, whilst not deteriorating the **performance** too much to not overexert the limited computing capabilities of the embedded devices.”



FrodoKEM in Hardware

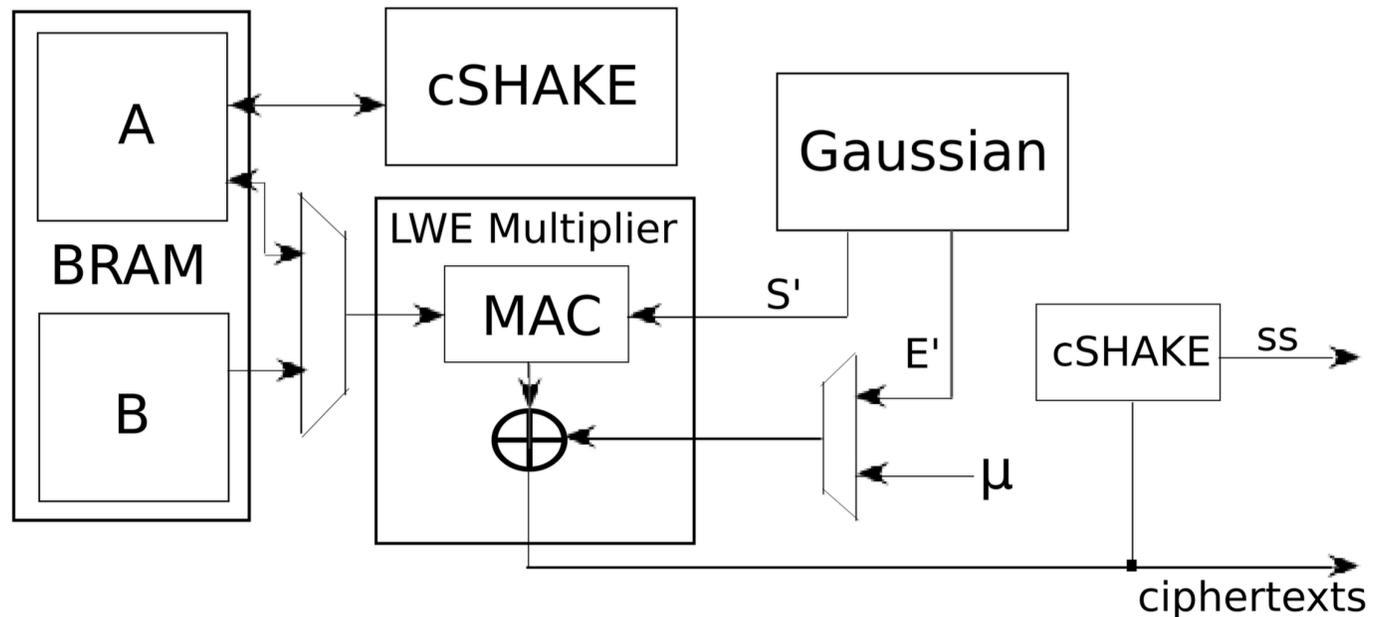


- Proposes a generic LWE multiplication core which computes vector-matrix multiplication and error addition.
- Generates future random values in parallel, minimising delays between vector-matrix multiplications.
- Hybrid pre-calculated / on-the-fly memory management is used, which continuously updates previous values.
- Ensures constant runtime by parallelising other modules with multiplication.
- FrodoKEM-640 has a total execution time of 60 ms, running at 167MHz.

FrodoKEM in Hardware



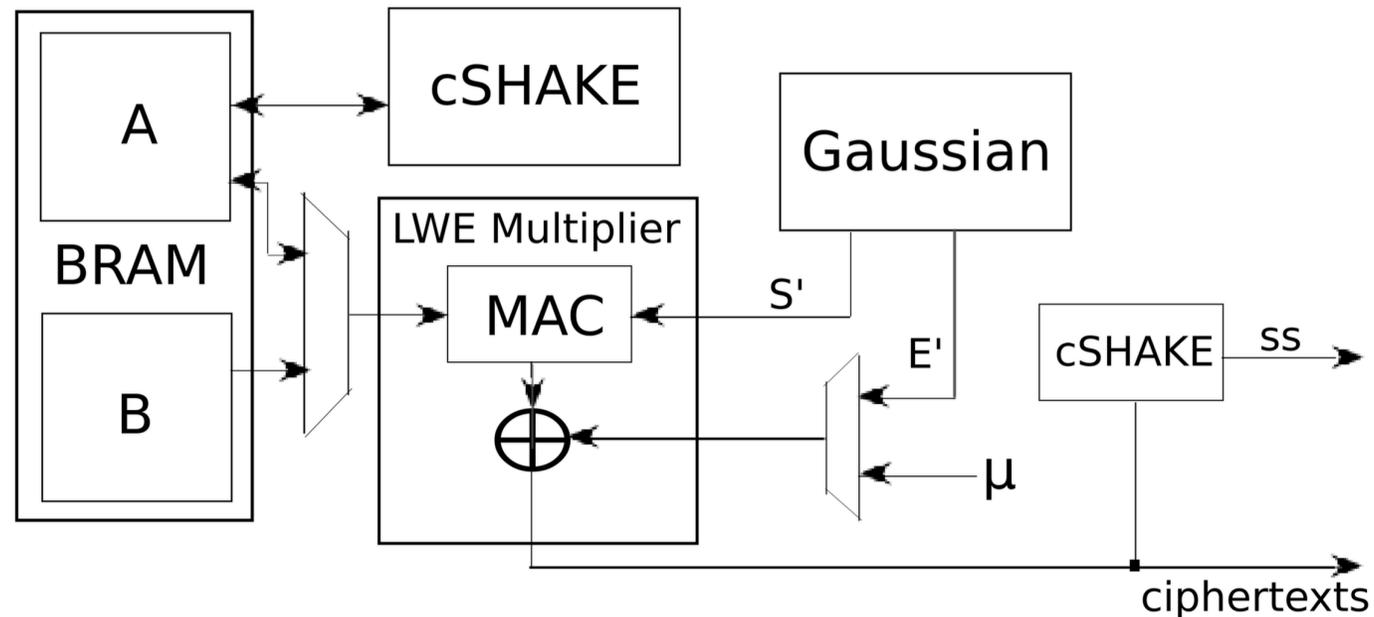
- Similarities in KeyGen, Encaps, and Decaps mean much of this is reused.
- Most of the generation of A is done on-the-fly to save BRAM.
- LWE multiplier is reused in all modules and all LWE calculations.



FrodoKEM in Hardware



- For $S' * A$ we generate the first row of S' and enough randomness in A .
- Whilst they multiply, we use ping-pong buffering to generate future values.
- This removes latency and ensures a practical constant-time design.



FrodoKEM in Hardware



- Competes with NewHope area consumption, but much slower performance.
- Due to memory optimisations, we have huge savings in BRAM compared to LWE Encryption [HMO+16].
- Results also provided for FrodoKEM's modules; that is cSHAKE and Error sampling.

Cryptographic Operation	LUT/FF	Slice	DSP	BRAM	MHz	Ops/sec
FrodoKEM-640 Keypair ²	3771/1800	1035	1	6	167	51
FrodoKEM-640 Encaps	6745/3528	1855	1	11	167	51
FrodoKEM-640 Decaps	7220/3549	1992	1	16	162	49
FrodoKEM-976 Keypair ²	7139/1800	1939	1	8	167	22
FrodoKEM-976 Encaps	7209/3537	1985	1	16	167	22
FrodoKEM-976 Decaps	7773/3559	2158	1	24	162	21
cSHAKE*	2744/1685	766	0	0	172	1.2m
Error+AES Sampler*	1901/1140	756	0	0	184	184m
NewHopeUSENIX Server [OG17]	5142/4452	1708	2	4	125	731
NewHopeUSENIX Client [OG17]	4498/4635	1483	2	4	117	653
LWE Encryption [HMO+16]	6078/4676	1811	1	73	125	1272



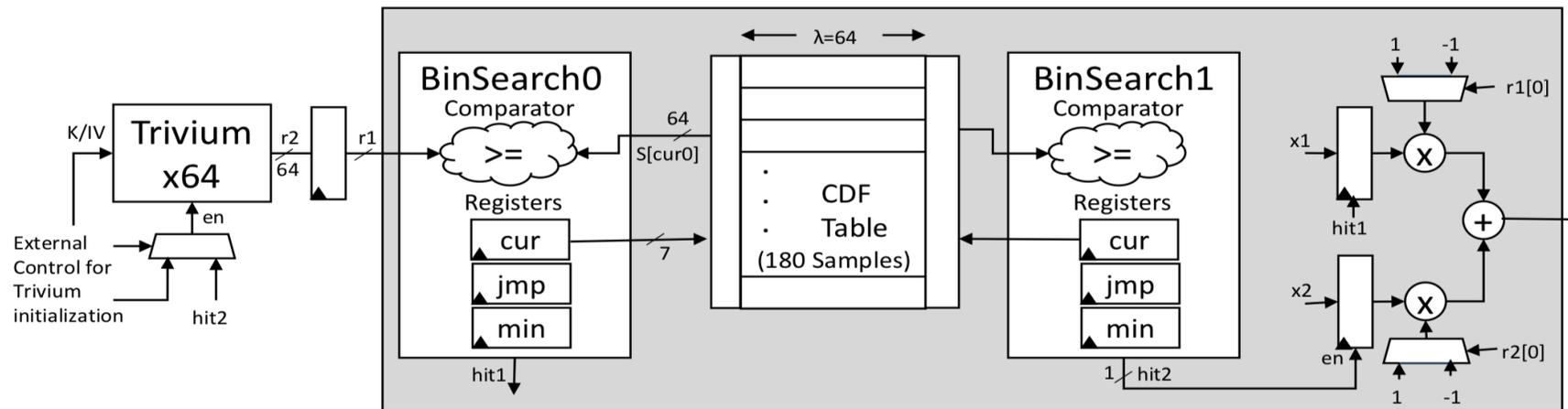
Other / Miscellaneous

(Don't worry, its nearly over!)

Other: Gaussian Sampling Designs



- In a comprehensive study we found CDT sampling the most efficient in hardware, running in constant-time is key for these modules.
- Survey available on error samplers for Round 1 candidates.
- Gaussian convolution tricks can be used to make these efficient for large parameters, which provide some 'masking' for free.
- Simple tricks can make these modules protected against fault attacks.



Other: PQCzoo.com



- PQCzoo.com is a website collecting results for optimised software and hardware designs as well as side-channel analysis papers.
- One can add their own results with a simple GitHub commit.
- Please add your own results!

PQCzoo

Hardware Designs Microcontroller Designs News Side-Channel Analysis About PQCzoo

Hardware Designs

Hardware designs of NIST PQC candidates

Here is a searchable and sortable list of optimised hardware designs of candidates to the NIST post-quantum standardisation project. To add your own results, please follow the instructions on the [About section](#).

Show 10 entries Search:

Authors	PQC Type	Crypto Type	Crypto Target	Device	Date	Reference	Conference
James Howe, Tobias Oder, Markus Krausz, Tim	Lattice-Based	KEM	Frodo	Artix-7 FPGA	17 July 2018	eprint/2018/686	CHES 2018

Conclusion



- Most Round 2 schemes have yet to be implemented in hardware.
- But, many require aspects that have already been researched.
 - I've put together a list of references which should be helpful.
- Important that future designs specify design philosophy.
 - e.g. high throughput or low area.
- Also, these designs should be evaluated on the same FPGA.
 - e.g. the Xilinx Artix-7 FPGA.
- This ensures comparisons between hardware designs are fair and straightforward.

PQShield is hiring software/hardware post-quantum specialists.

Useful References: PhD Theses



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Useful References: Multiplication



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Useful References: Error Samplers



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